

## Agenda

- Make the world fantastic
- Fill the characters' lives with adventure
- Play to find out what happens

## Questions

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## Impressions

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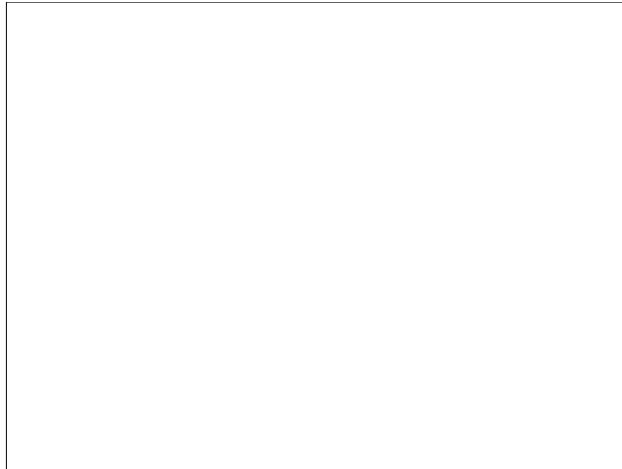
A Dungeon Starter by \_\_\_\_\_  
for Sage LaTorra and Adam Koebel's  
**Dungeon • World**  
[www.dungeon-world.com](http://www.dungeon-world.com)

## Goals

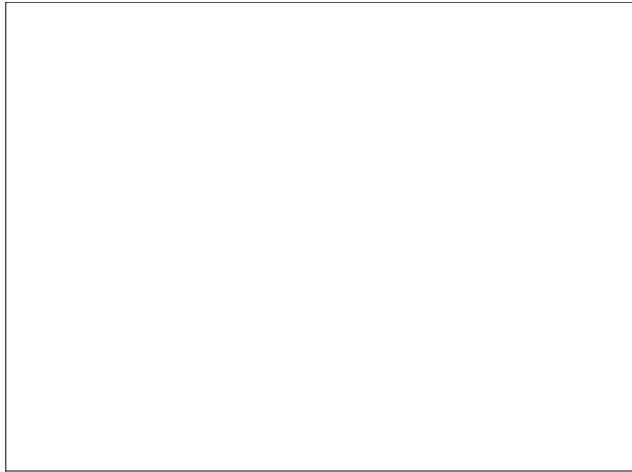
- Establish details, describe
- Use what they give you
- Ask questions
- Leave blanks
- Look for interesting facts
- Help the players understand the moves
- Give each character a chance to shine
- Introduce NPCs
- Fill out your worksheet

## Dungeon Moves

- Change the environment
- Point to a looming threat
- Introduce a new faction or type of creature
- Use a threat from an existing faction or type of creature
- Make them backtrack
- Present riches at a price
- Present a challenge to one of the characters



## Custom Moves



Things

Services

Spells

Monsters

