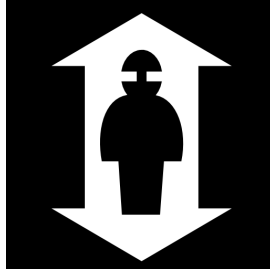


Going Up?

[Game Chef 2013 Edition]



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Going Up?

Going Up? is a nano-game where you play strangers stuck together in an elevator. One or more of you may be a bad apple.

Take turns describing your character boarding the elevator. What do you look like? What are you carrying? What floor are you headed to?

Read Aloud: *The doors close and you start your ascent. Suddenly, the lights go out and the elevator car bumps to a stop. Emergency lights flicker on.*

On Your Turn:

1. Briefly, say what you do!
2. Tell the other players to determine, by consensus, the most appropriate reaction for the other characters.
3. Answer one question, posed by the other players, about your character.

Questions come, by consensus, from the other players. For example:

- What did you just do?
- Where were you headed?
- What are you hiding?

Good questions are revealing or provocative.

Play continues to your left for 15 more turns.

Finally, Read Aloud: *The elevator jerks to life as lights flicker on. Ding! The elevator doors open, revealing the scene within.*